

Year 1 Spring 1 Homework

Please see below the homework grid for the following half term. These activities support and complement classwork as well as practising and improving life skills such as communication, conversation and observation. **Completion of homework is an expectation for all members of our school, so please make sure you are completing it either on Tapestry or in the homework book in addition to reading at home at least 3 times per week and numbots.**



Practise writing a super sentence each week. Can you go through the alphabet, starting at a different letter each week? So, first you could start a sentence with the letter 'A'. Try to include a conjunction such as 'and', 'so' or 'because' in your writing. For example, "An angry ant ate an apple **and** an apricot." Remember to use finger spaces and form your letters correctly.

Where do you live? Find where you live, your village or town. Where is it in Cornwall? Draw and label your own pictures and maps of where you live.



Do you know that Cornwall is in England? What other countries are we close to? Have a look on a map and on google earth for Wales, Scotland and Northern Ireland.

Go on a walk around your local area. Can you create a map to show us where you have been and the features that you passed on the way?



Look for numbers to 20. Make numbers with practical things at home. Make 6 random number cards from 0-20- can your child put them in order from smallest to greatest? Can they count objects out to match the numbers.

Search for technology in your home. What is its purpose and how does it help you or your family to do things?



Does it save you or your family time? Or does it waste time? Find or draw some pictures of objects that save you time and some others that waste your time.



Choose one of your favourite songs and make up your own dance to go with it. You could also choose a song from the past that already has a dance to go with it such as "Cha Cha Slide" by DJ Casper. Record it on Tapestry to show your friends.

